1. // program to calculate the sum of two numbers

#include<stdio.h>

#include<conio.h>

int main()

{

int number\_1,number\_2;

printf("Enter 2 numbers\n");

scanf("%d%d",&number\_1,&number\_2);

printf("SUM of %d and %d is %d",number\_1,number\_2,number\_1+number\_2);

return 0;

getch();

}

1. // program to calculate the area of a circle

#include<stdio.h>

#include<conio.h>

int main()

{

float radius;

printf("Enter radius\n");

scanf("%f",&radius);

printf("Area of the circle is %f",3.14\*radius\*radius);

return 0;

getch();

}

1. //program to calculate the volume of a cuboid

#include<stdio.h>

#include<conio.h>

int main()

{

float length,width,height,volume;

printf("please enter length, width and height of the cuboid : \n");

scanf("%f%f%f",&length,&width,&height);

volume=length\*width\*height;

printf("\nVolume of cuboid is %f.",volume);

return 0;

getch();

}

1. //program to calculate the simple interest

#include<stdio.h>

#include<conio.h>

int main()

{

float principle,rate,time,interest;

printf("please enter principle amount, rate and time : \n");

scanf("%f%f%f",&principle,&rate,&time);

interest=(principle\*rate\*time)/100;

printf("\nSimple interest is %f.",interest);

return 0;

getch();

}

1. //program to calculate the area of a rectangle

#include<stdio.h>

#include<conio.h>

int main()

{

float length,width,area;

printf("please enter length and width : \n");

scanf("%f%f",&length,&width);

area=length\*width;

printf("\nSimple area is %f.",area);

return 0;

getch();

}

1. // program to calculate the average of three numbers

#include<stdio.h>

#include<conio.h>

int main()

{

int number1,number2,number3;

printf("please enter 3 numbers :\n");

scanf("%d%d%d",&number1,&number2,&number3);

printf("average number is : %d",(number1+number2+number3)/3);

return 0;

getch();

}

1. //program to calculate the square of a given number

#include<stdio.h>

#include<conio.h>

int main()

{

float number,square;

printf("please enter a number : \n");

scanf("%f",&number);

square=number\*number;

printf("\nSquare of %f is %f.",number,square);

return 0;

getch();

}

1. //program to print ASCII code of entered character

#include<stdio.h>

#include<conio.h>

int main()

{

char character;

printf("please enter a character : \n");

scanf("%c",&character);

printf("\nASCII code of %c is %d.",character,character);

return 0;

getch();

}

1. // program to calculate the profit percentage

#include<stdio.h>

#include<conio.h>

int main()

{

float cost\_price,selling\_price;

printf("please enter the cost price and selling price : \n");

scanf("%f%f",&cost\_price,&selling\_price);

printf("\n profit percentage is : %f percent.",((selling\_price-cost\_price)\*100)/cost\_price);

return 0;

getch();

}

1. //program to calculate the area of a triangle

#include<stdio.h>

#include<conio.h>

int main()

{

float base,height;

printf("please enter the base and height : \n");

scanf("%f%f",&base,&height);

printf("\n area of the triangle is : %f.",(base\*height)/2);

return 0;

getch();

}